Interface Specification

Model: LCDM-2000T

(Cash Dispensing Unit)

Total Page : 22 Page (including cover)

Date : 2005. 6 Version : V3.2(INT)



= Contents =

- 1. Preview
- 2. Components
 - 2-1. Frame Format
 - 2-2. Definition of Interface between HOST and LCDM-2000
 - 2-3. Definition of Timings
 - 2-4. Command Format
 - 2-5. Response Format

1.Preview

The document includes the interface specification between LCDM-2000 and the HOST, which make use of serial communication to transfer commands and responses. Each command has to match the response to the signal and for the communication process, the status of FRAME, which is normal or abnormal, should be sent.

2. Components

2.1 Frame Format

This defines interface standard between HOST and LCDM-2000.

2.1.1 The basic DATA FORMAT is like below.

Command Protocol

Е	I	S	С		Е	В
0		Т	Μ	DATA	Т	С
Т	D	Χ	D		Χ	С

Response Protocol

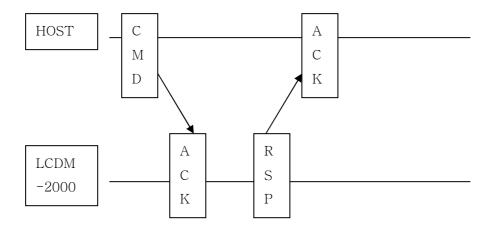
S	I	S	С		Е	В
0		Т	Μ	DATA	Т	С
Н	D	Χ	D		X	С

- 2.1.2 BCC of command protocol is determined by "XOR" for the values from EOT to ETX.
- 2.1.3 BCC of response protocol is determined by "XOR" for the values from SOH to ETX.
- 2.1.4 Assignment of Value

SOH	-	01H	STX	-	02H
ETX	-	03H	EOT	-	04H
ACK	-	06H	NCK	-	15H
ID	_	50H			

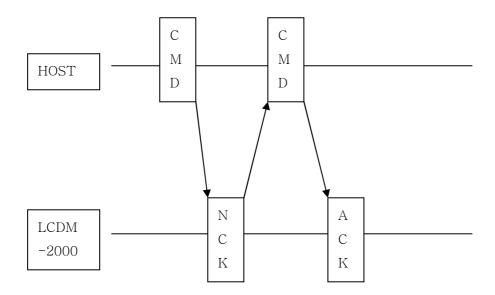
2.2 Definition of Interface between HOST and LCDM-2000

2.2.1 The basic communication is like below

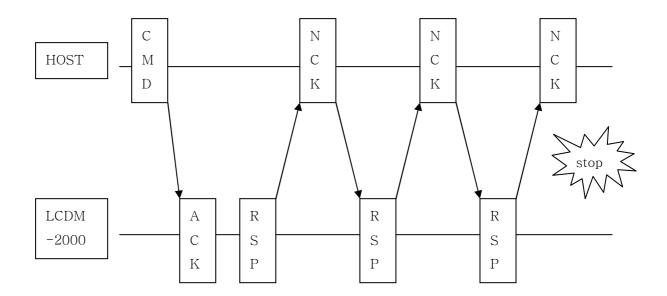


2.2.2 Troubling in HOST COMMAND

The data of HOST COMMAND could be damaged by communication error or BCC ERROR could happen.



2.2.3 Troubling in RESPONSE COMMAND

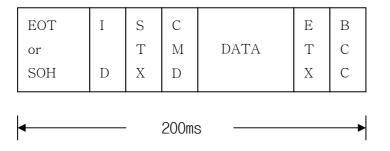


NCK could be sent even 3 times for the RESPONSE, but in this case, the transaction would stop and LCDM would send no more RSP. When there is no response, RSP would be also sent 3 times until TIMEOUT.

2.3 Definition of Timings

Each FRAME defines Timings as below.

2.3.1 TIMEOUT in basic communication FRAME

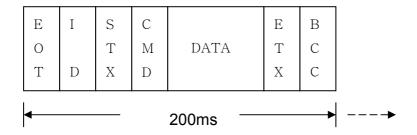


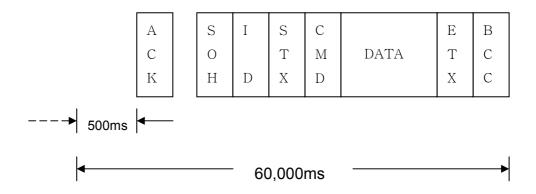
The TIMEOUT in communication FRAME is defined the duration from EOT/STX to BCC

2.3.2 Response Timings to basic communication FRAME

EOT or SOH	I D	S T X	C M D	DATA	E T X	B C C	
-			200m	s —		-	
							A C
							К
							← 500ms

2.3.3 Response TIMEOUT to COMMAND





2.4 COMMAND FORMAT

The COMMAND(or CMD) is the data frame from HOST to LCDM-2000.

EOT
ID
STX
COMMAND
10's of the requested bills (ASCII)
1's of the requested bills (ASCII)
ETX
BCC

2.4.1 COMMANDs

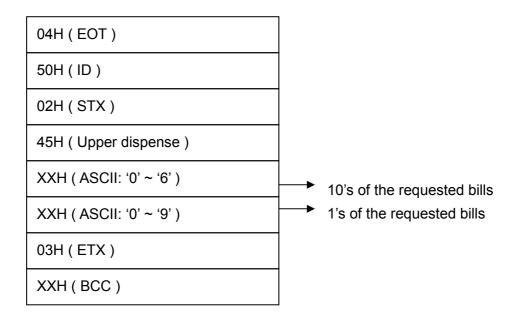
CODE	MNEMONIC	COMMENTS
0x44H	PURGE	to purge the unit
		(to check the operation of the unit by
		purge of the unit and clear path by
		passing notes to reject tray)
0x45H	UPPER DISPENSE	to dispense bills in the Upper Cassette
		(the requested number of notes to
		dispense is memorized and send the data
		to LCDM-2000)
0x46H	STATUS	to call for the current status of the unit and
		to send RESPONSE of the result to detect
		troubles mechanism in the format of code
0x47H	ROM VERSION	To ask for ROM version
0x55H	LOWER DISPENSE	to dispense bills in the Lower Cassette
		(the requested number of notes to
		dispense is memorized and send the data
		to LCDM-2000)
0x56H	UPPER and LOWER	to dispense bills in the Upper Cassette
	DISPENSE	and Lower Cassette
		(the requested number of notes to
		dispense is memorized and send the data
		to LCDM-2000)
0x76H	UPPER	to reject the one bills in the upper cassette
	TEST DISPENSE	to the reject tray
0x77H	LOWER	to reject the one bills in the lower cassette
	TEST DISPENSE	to the reject tray

2.4.2 Each COMMAND Format

A. Purge (0x44H)

04H (EOT)
50H (ID)
02H (STX)
44H (Purge)
03H (ETX)
XXH (BCC)

B. UPPER DISPENSE (0x45H)

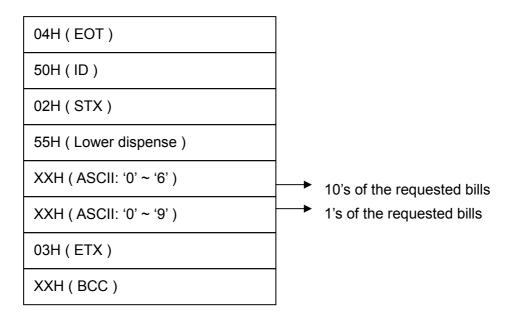


Requested bill count → 1 ~ 60

< EX >

When the user instructs the LCDM to dispense 10 bills from the upper cash cassette, the command should be as follows.

C. LOWER DISPENSE (0x55H)

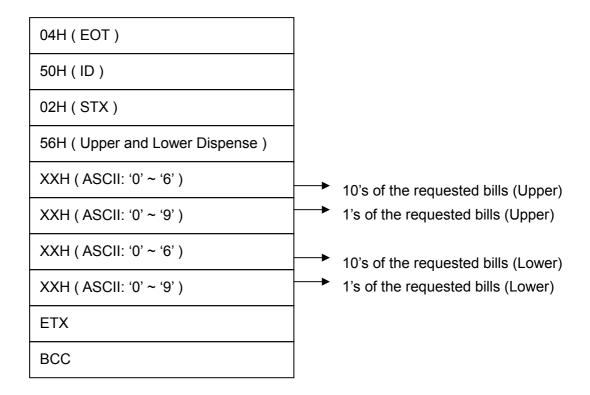


Requested bill count → 1 ~ 60

< EX >

When the user instructs the LCDM to dispense 15 bills from the lower cash cassette, the command should be as follows.

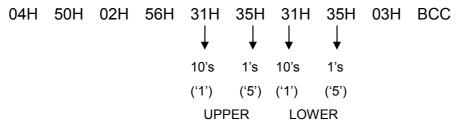
D. UPPER and LOWER DISPENSE (0x56H)



Requested bill count → 1 ~ 60

< EX >

When the user instructs the LCDM to dispense 15 bills from the upper and lower cash cassette, the command should be as follows.



E. Upper Test Dispense (0x76H)

04H (EOT)
50H (ID)
02H (STX)
76H (Upper Test Dispense)
03H (ETX)
XXH (BCC)

F. Lower Test Dispense (0x77H)

04H (EOT)
50H (ID)
02H (STX)
77H (Lower Test Dispense)
03H (ETX)
XXH (BCC)

G. STATUS (0x46H)

04H (EOT)
50H (ID)
02H (STX)
46H (Status)
03H (ETX)
XXH (BCC)

H. ROM VERSION (0x47H)

04H (EOT)
50H (ID)
02H (STX)
47H (Rom version)
03H (ETX)
XXH (BCC)

2.5 RESPONSE Code Format

The RESPONSE(or RSP) is the data frame from LCDM-2000 to HOST.

SOH
ID
STX
CMD CODE
10's of the dispensed bills in the CHK sensors
1's of the dispensed bills in the CHK sensors
10's of the dispensed bills in the EXIT sensor
1's of the dispensed bills in the EXIT sensor
ERROR CAUSE
Current status of cash cassette
10's of the rejected bills
1's of the rejected bills
ETX
BCC

2.5.1 ERROR Format

ERROR Code informs HOST of the information of troubles when the normal stopping doesn't happen and an error occurs in dispensing.

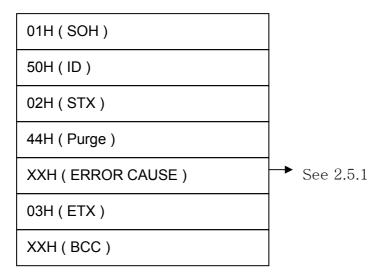
ERROR CODE Format
 ERROR CODE is configured by 1 byte.

- ERROR CODE Index

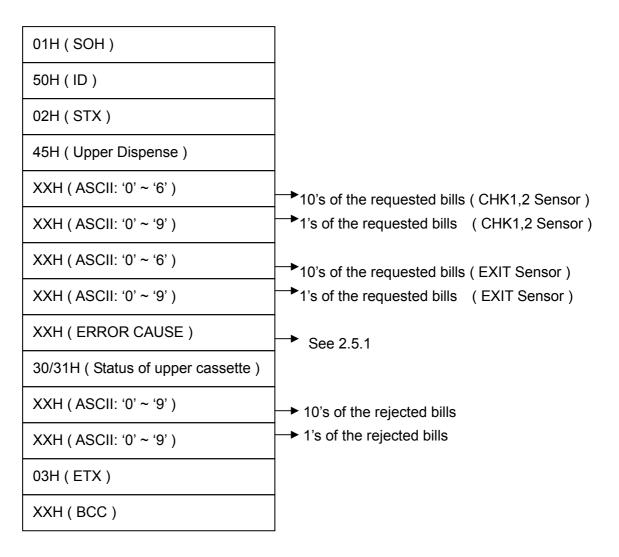
Code	Meaning
30H	Good
31H	Normal stop
32H	Pickup error
33H	JAM at CHK1,2 Sensor
34H	Overflow bill
35H	JAM at EXIT Sensor or EJT Sensor
36H	JAM at DIV Sensor
37H	Undefined command
38H	Upper Bill- End
3AH	Counting Error(between CHK3,4 Sensor and DIV Sensor)
3BH	Note request error
3CH	Counting Error(between DIV Sensor and EJT Sensor)
3DH	Counting Error(between EJT Sensor and EXIT Sensor)
3FH	Reject Tray is not recognized
40H	Lower Bill-End
41H	Motor Stop
42H	JAM at Div Sensor
43H	Timeout (From DIV Sensor to EJT Sensor)
44H	Over Reject
45H	Upper Cassette is not recognized
46H	Lower Cassette is not recognized
47H	Dispensing timeout
48H	JAM at EJT Sensor
49H	Diverter solenoid or SOL Sensor error
4AH	SOL Sensor error
4CH	JAM at CHK3,4 Sensor
4EH	Purge error(Jam at Div Sensor)

2.5.2 Each RESPONSE Format

A. Purge

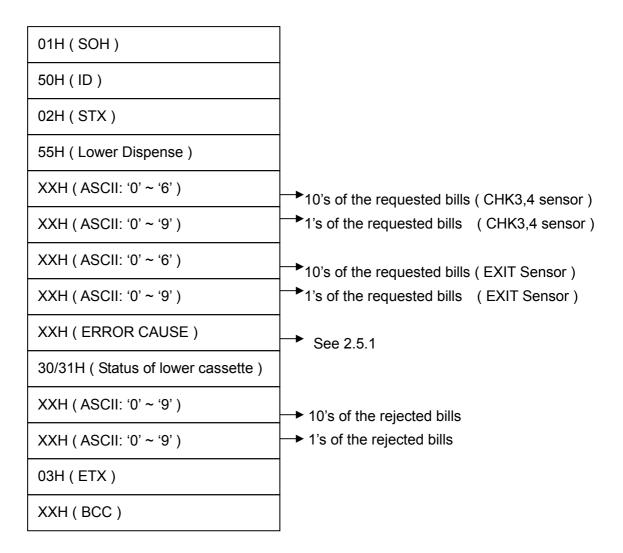


B. Upper Dispense



Status of cash cassette is like this 30H → Enough Notes (Normal) 31H → Status of Near end

C. Lower Dispense



Status of cash cassette is like this 30H → Enough Notes (Normal) 31H → Status of Near end

D. Upper and Lower Dispensing Notes

01H (SOH)	
50H (ID)	
02H (STX)	
56H (Upper and Lower Dispense)	
XXH (ASCII: '0' ~ '6')	10's of the requested bills (CHK1,2 Sensor)
XXH (ASCII: '0' ~ '9')	1's of the requested bills (CHK1,2 Sensor)
XXH (ASCII: '0' ~ '6')	10's of the requested bills (EXIT Sensor)
XXH (ASCII: '0' ~ '9')	1's of the requested bills (EXIT Sensor)
XXH (ASCII: '0' ~ '6')	10's of the requested bills (CHK3,4 Sensor) 1's of the requested bills (CHK3,4 Sensor) 10's of the requested bills (EXIT Sensor)
XXH (ASCII: '0' ~ '9')	
XXH (ASCII: '0' ~ '6')	
XXH (ASCII: '0' ~ '9')	1's of the requested bills (EXIT Sensor)
XXH (ERROR CAUSE)	See 2.5.1
30/31H (Status of upper cassette)	
30/31H (Status of lower cassette)	
XXH (ASCII: '0' ~ '9')	→ 10's of the rejected bills (Upper)
XXH (ASCII: '0' ~ '9')	→ 1's of the rejected bills (Upper)
XXH (ASCII: '0' ~ '9')	→ 10's of the rejected bills (Lower)
XXH (ASCII: '0' ~ '9')	1's of the rejected bills (Lower)
03H (ETX)	
XXH (BCC)	

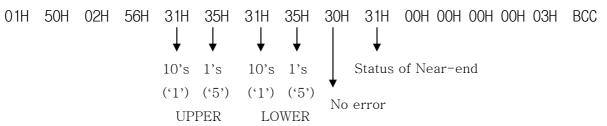
Status of cash cassette is like this

30H → Normal

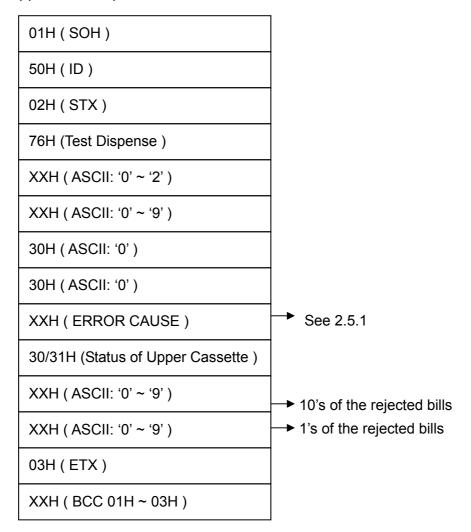
31H → Status of Near end

< EX >

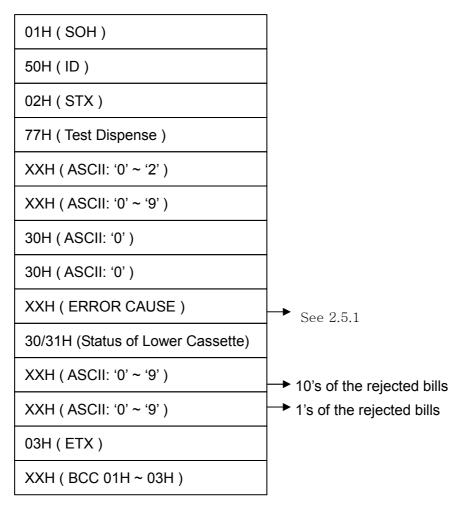
When the user instructs the LCDM to dispense 15 bills from the upper and lower cash cassette, the response should be as follows.



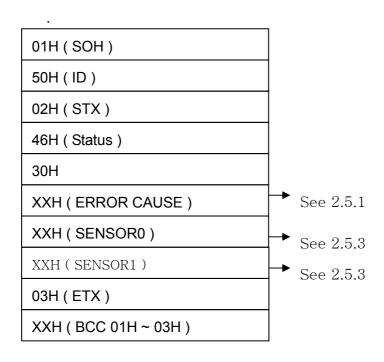
E. Upper Test Dispense



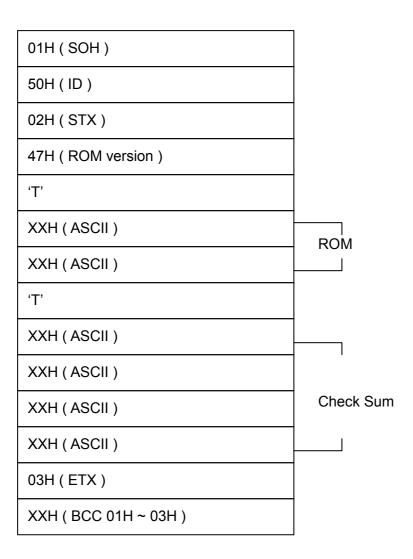
F. Lower Test Dispense



G. Status



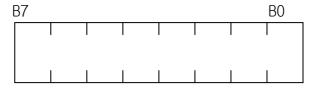
H. ROM VERSION



Check Sum is equal to the value supported by the ROM writer

2.5.3 SENSOR STATUS



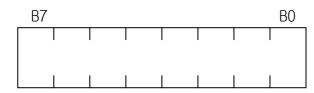


B0 : CHK SENSOR 1
B1 : CHK SENSOR 2
B2 : DIV SENSOR 1
B3 : DIV SENSOR 2
B4 : EJT SENSOR
B5 : EXIT SENSOR

B6 : NEARENDO SENSOR

B7 : Always '1'

Sensor 1



BO : SOL SENSOR

B1 : CASSETTEO SENSORB2 : CASSETTE1 SENSOR

B3 : CHK SENSOR 3
B4 : CHK SENSOR 4
B5 : NEAREND1 SENSOR
B6 : REJECT TRAY S/W

B7 : Not used